User Information and Frequently Asked Questions

SCRUMS has been developed to provide a modern integrated system to record member information for those involved with rugby in Scotland.

The new system will replace Scottish Rugby's previous player registration system and will also include information on club officials and volunteers.

SCRUMS will enhance the user experience, resolving long standing challenges with the previous player registration system and provide an improved, user-friendly interface.

Summary of main benefits for clubs / schools using SCRUMS

Recording and updating basic information on all senior players and club officials can be completed by the individuals themselves, reducing the burden on club volunteers and facilitating more accurate, up to date information.

For youth players (those under 18), the club or school will still be responsible for updating and managing accurate player data, however, parents can register their children initially, which will again reduce burden on club volunteers.

A parental email will be collected for all youth players when the parent registers their child in SCRUMS. This is necessary so that the parent or guardian can accept the SCRUMS Terms of Use and Privacy Policy on behalf of their child and so that parents can be communicated with on important issues relevant to their child's participation in the game.

Collection of player email addresses will allow clubs and schools to use SCRUMS as a communications tool, to inform players of team selection and related arrangements.

Electronic team-sheets will record all team information in one place. Clubs and schools will select their teams from eligible players on SCRUMS, and can then share this with players, with the opposition and submit directly to Scottish Rugby's competitions department.

Frequently Asked Questions

1

What are the main changes for Clubs/Schools using SCRUMS?

One key difference between SCRUMS and the previous player registration system is that individual users (players or club officials) will register on SCRUMS and thereafter, can engage with SCRUMS directly. They will be required to log into the system to submit and update their own personal information and to provide an active email address.

Young players (under 18) will not directly register on SCRUMS. They will be registered by a parent or guardian and thereafter, their club / school will maintain and manage their record.

2

Will email addresses be mandatory for all users of SCRUMS?

Yes, a unique username is required for each person using SCRUMS so that they can log in to the system. Using email addresses will be easier for users to remember than providing a system-generated username.

SCRUMS will also become a communication tool, providing a simple way for clubs and schools to contact their players.

Scottish Rugby will also be able to contact players or club officials with information that is relevant to their participation in the game. This could include specific issues around player welfare, law changes or any other amendments to competition rules/regulations.

SCRUMS will also allow our insurers to contact injured players and offer assistance. This has proven to be difficult in the past due to a lack of accurate player contact information.

3

Will clubs/schools be able to register players or otherwise enter player data into SCRUMS, for players that do not have an email address?

No, a unique email address is required for all senior players and a parental email address is required for all U18 players.

For any further guidance please contact scrums@sru.org.uk

Frequently Asked Questions

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Will SCRUMS comply with applicable data protection requirements?

Data protection has been an important consideration when developing SCRUMS in a way that directly engages with users. As part of the registration process, Scottish Rugby will ask individuals to read and accept the SCRUMS Terms of Use and Privacy Policy so they are aware of how their personal data may be stored, used and shared.

For U18 players, SCRUMS will ask the parent or guardian to read and accept the SCRUMS Terms of Use and Privacy Policy on behalf of their child.

5

Will current players (those registered in the previous player registration system) be transferred into SCRUMS?

Yes, all players registered on the previous system have been transferred across to SCRUMS. However, those users are still required to confirm their registration in the new SCRUMS system by logging in, accepting the SCRUMS Terms of Use and Privacy Policy and providing their own unique email address.

As stated above, for U18 players a parent or guardian will be asked to confirm the registration by reading and accepting the SCRUMS Terms of Use and Privacy Policy on behalf of the child.

Frequently Asked Questions

6 **If users will be responsible for their own registration on SCRUMS, what will the club or school's role be in that process?**

Clubs and schools will still update and manage user records for U18 players. Although adult players can update their own information, clubs will inevitably be involved in ensuring that all of their players have completed the necessary steps in SCRUMS to ensure they are eligible to play in Scottish Rugby competitions.

While all current players on the existing player registration system will be transferred across to SCRUMS, clubs and schools will have to ensure that any new players are directed to the SCRUMS registration page where they can register themselves. During this process, the player (or the parent/guardian for U18 players) will be asked to select the relevant club/school. The player will then appear in the player list for that club/school, subject to approval by a relevant administrator from that club/school.

7 **Can a new player be registered in SCRUMS at short notice, if required?**

Yes, clubs and schools will be able to add a new player to SCRUMS prior to a match taking place or the player can register themselves as described above. They will then immediately be available in SCRUMS and can be selected in a team sheet.

8 **Will electronic team sheets replace the current system of submitting paper team sheets?**

Electronic team sheets will be submitted via SCRUMS to the Scottish Rugby Competitions Department and any last-minute changes to team selections must be made in SCRUMS within 48 hours of the match taking place. Paper team sheets will still be required to be passed to the match official, as is currently the case. However, these can be downloaded and printed directly from SCRUMS, removing the need to keep and update any other team sheet templates.

For any further guidance please contact scrums@sru.org.uk

Frequently Asked Questions

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Will clubs use SCRUMS to manage and request player transfers?

Yes, player transfers will be handled by the SCRUMS system and the process will be largely the same as the process from the previous player registration system. A transfer will be instigated by the new club and must then be approved by the existing club before the transfer is completed. If the existing club do not respond to the transfer request within seven days, or if there are any other disputes relating to a player transfer, this will be referred to the Scottish Rugby Communications Team.

10

Will injury reports be included in SCRUMS?

Yes, there will be an injury reporting form within the SCRUMS system to record serious injuries. It is anticipated that this will be available at the start of the 2018/19 season.

Until that is in place, if your club/school has any serious injury reports to submit, please use the form that can be found on the Scottish Rugby website at:
http://www.scottishrugby.org/domestic-rugby/player-welfare/injury-management

Once complete, the form should be emailed to injuryreporting@sru.org.uk

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Will Match Officials and Coaches be transferred into SCRUMS?

Not at this stage but we do plan to integrate coaches and match officials into SCRUMS during a future phase of development and will communicate details of this in due course.

However, a club or school can add any official, volunteer or member of staff to SCRUMS if they wish to do so. This may be useful for a club to manage their volunteer information or if a club wants their coach to use the electronic team sheets to select the team each week.

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Will 'Who's The Ref?' still be used to manage Match Official appointments?

Yes. 'Who's the Ref?' will still be the system used for match official management.

For any further guidance please contact scrums@sru.org.uk