

Area of the Game	U12 8 a-side (See 'let's play' if less) Half Pitch (Can be reduced to help tackle confidence) Size 3 Ball 1 Point per try Max 20 mins per game (60 mins in a festival) Detail Click (Here)	U14 8 a-side (See 'let's play' if less) Half Pitch (Can be reduced to help tackle confidence) Size 3 Ball 1 Point per try Max 20 mins per game (60 mins in a festival) Detail Click (Here)	U16 Up to 13 a-side (See 'let's play' if less) Full Pitch (Can be reduced to help tackle confidence) Size 4 Ball 5pts per try, 3 for penalty/drop goal Max 60 mins per game (90 mins max in 48hr period) Detail Click (Here)	U18 Up to 15 a-side (See 'let's play' if less) Full Pitch (Can be reduced to help tackle confidence) Size 4 Ball 5pts per try, 3 for penalty/drop goal Max 60 mins per game (90 mins max in 48hr period) Detail Click (Here)
Conversions	No	No	No	Yes
Lineout	No – Pass from Touch	No – Pass from Touch	Hooker + up to 5 No Lift Contested (See Detail for less numbers)	Minimum Hooker+7 Contested w/lift Maul Allowed (See Detail for less numbers)
Scrum	3 per team Uncontested <u>Resisted Lean</u> 9 must pass	3 per team Uncontested <u>Resisted Lean</u> 9 must pass	6 per team (see detail for less numbers) Contested, 1.5m push 9 must pass Defensive SH must stay at mid-point	8 per team Contested 1.5m push, 8 full options Defensive SH must stay at mid-point
Open Play Kicking	No	No	Yes	Yes
Handoff	No	Yes – not to head or neck	Yes – not to head or neck	Yes – not to head or neck
Breakdown	Yes – Up to 1 supporting player per team	Yes – Up to 1 supporting player per team	Yes – Up to 2 supporting players per team	Yes
Handling	Normal Handling	Normal Handling	Normal Handling	Normal Handling
Kick Off	Tap & Pass to team that conceded	Tap & Pass to team that conceded	Yes – Team that scored restarts with a drop kick	Yes – Team that scored restarts with a drop kick
Tackle	Waist & Below	Waist & Below	Below Sternum – SR Tackle Height Laws	Below Sternum – SR Tackle Height Laws