

# Development of the Girls Game

	<b>U12</b> 8-a-side*, Size 3 Ball Half Pitch, 1 Point Per Try	<b>U14</b> 8-a-side*, Size 3 Ball Half Pitch, 1 Point Per Try	<b>U16</b> 13-a-side*, Size 4 Ball Full Pitch, Normal Scoring	<b>U18</b> 15-a-side*, Size 4 Ball Full Pitch, Normal Scoring
<b>Lineout</b>	No – Pass from Touch	No – Pass From Touch	Yes – Up to 6v6 (Hooker + 5) No lift Contested No Maul	Yes – Up to 8v8 (Hooker + 7) Lift Contest Maul Allowed
<b>Conversions</b>	No	No	Yes - Taken within 15m lines	Yes
<b>Kick Off/Restarts</b>	<b>Kick Off</b> – Any kick to start <b>After Try</b> – Tap & Pass to team that conceded	<b>Kick Off</b> – Any kick to start <b>After Try</b> – Tap & Pass to team that conceded	<b>Kick Off</b> – Drop Kick <b>After Try</b> – Team that SCORED restarts with a drop kick	<b>Kick Off</b> – Drop Kick <b>After Try</b> – Team that CONCEDED restarts with a drop kick
<b>Open Play Kicking</b>	No	Yes – from hand only. No conversions	Yes	Yes
<b>Handoff</b>	No	Yes – Not to head or neck	Yes – Not to head or neck	Yes – Not to head or neck
<b>Scrum</b>	Yes – 3v3 Uncontested w/ resisted lean 9 must pass Defensive 9 cannot pass mid-point	Yes – 3v3 Uncontested w/ resisted lean 9 must pass Defensive 9 cannot pass mid-point	Yes – 6v6 Contested w/ 1.5m push 9 must pass Defensive 9 cannot pass mid-point	Yes – 8v8 Contested w/ 1.5m push Defensive 9 cannot pass mid-point
<b>Breakdown</b>	Yes – up to 1 supporting player per team	Yes – up to 1 supporting player per team	Yes – up to 2 supporting players per team	Yes – World Rugby Laws
<b>Tackle</b>	Waist & Below - No Targeting of Ball	Waist & Below – No Targeting of Ball	Below Base of Sternum – SR Tackle Laws	Below Base of Sternum – SR Tackle Laws

\* 'Game On' variations are available for each age group should a game need to go ahead with less numbers