

Schools and Youth National Competition Rules 2026/27 (Draft 1)

Rule No.	New or revised rule in SYNCR 26/27 Draft 1	Explanation / Purpose
N/A	<p><u>New Section</u> INTRODUCTION AND CONTENTS</p>	<p>This new section aims to enhance understanding about which competitions are covered by the SYNCR and the structure of the rules document.</p>
3.6	<p><u>New Rule</u> FIXTURES: Date and Time of Kick Off <i>3.6 Teams must give their opponent 48 hours notice if they have a need for Player Matching (due to having fewer than 15 players available (13 for U13)), or a Development Match may be required.</i></p>	<p>This new rule aims to reinforce best practice and install the option to raise a complaint if expectations aren't managed effectively,</p>
3.9	<p><u>Revision</u> FIXTURES: Cancelled and Postponed Matches <i>3.9 If a Match has been cancelled due to ground conditions, or as a consequence of government advice, the Home Team must inform the relevant Competition Administrator without delay:</i> <i>3.9.1 Conference/Pool/League based Matches: The Match shall ordinarily be rescheduled to the next available fixture date free of Competition fixtures. If there are no free dates of Competition Teams are encouraged to agree a date no later than the final date of competition for that Conference, League or Group. If re-arranged by the Teams, as there are no free fixture dates, the date must be notified to the Competition Administrator at least seven days in advance of the re-arranged date. In accordance with NCR 3.4 the Competitions Committee reserves the absolute right to reschedule any Match.</i> <i>3.9.2 Knock-out Matches: Where a knock-out Match is postponed or abandoned before 75% of the normal playing time has elapsed, it shall be rescheduled to the designated standby date. If a designated standby date hasn't been assigned the Competitions Administrator shall liaise with all parties and reschedule the match for a date as early as possible. Where necessary the Competition Administrator</i></p>	<p>3.9 Revision streamlines the rules by incorporating reference to postponement due to government advice (allowing removal of 25/26 NCR 3.9).</p> <p>3.9.1 Revisions provide clarification that, where possible, postponed fixtures will be automatically rescheduled to available standby dates; and if it's not possible teams should seek alternative solutions to retain the fixture as part of the competition.</p> <p>3.9.2 Revisions provide clarification about the rescheduling process if a Knock-out Match is postponed.</p>

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	<p><i>may ask the Competitions Committee to fix the place, date and time of kick-off, which ruling shall be final and binding on all parties. Where the requirements of the competition necessitate the Competitions Committee may resolve that the winner of any Match shall be determined by the toss of a coin.</i></p>	
4.1	<p><u>Revision</u> THE PLAYERS: Eligibility</p> <p><i>4.1 Players participating in National Competitions (other than where specifically permitted otherwise within the Regulations of an individual competition) must be properly registered as an active Player with the Team(s) that they are representing no later than Monday 17 August 2026. Players participating for a composite Team must be registered with one of the clubs/schools forming the composite. If agreed in advance by the two Teams players may play for the opposition if that team is unable to field 15 players.</i></p>	<p>Revision establishes a clear transfer deadline that will:</p> <ul style="list-style-type: none"> - require players to make early decisions about their playing intentions for the season ahead; and - reinforce the need for clubs and schools to properly register players before competition commences.
4.3	<p><u>Revision</u> THE PLAYERS: Eligibility</p> <p><i>4.3 Other than as set out within the Rules/Regulations or with the written permission of the relevant Competition Committee, a Player may not play in Matches for more than two Clubs, and one School, in any season.</i></p>	<p>Revision increases the number of clubs a player can participate for in competition from one to two.</p> <p>This change has been introduced in conjunction with the Dual Registration rules below.</p>
	<p><u>New Rule</u> THE PLAYERS: Dual Registration</p> <p><i>4.7 A Player's Primary and Secondary Clubs must play in different League competitions.</i></p> <p><i>4.8 A dual-registered Player may not play for their lower-placed Club in any of its last three Matches unless at least 50% of their previous Matches that season have been for the lower-placed side or where the Player has obtained the prior written permission of the Competitions Committee.</i></p> <p><i>4.9 No more than five dual registered Players may be included in the Match squad of their lower placed Club.</i></p>	<p>Introduction of Dual Registration for age grade competition is being considered to create more meaningful playing opportunities;</p> <ul style="list-style-type: none"> - for individual players that may seek opportunities through two clubs; and - for the game in general as a broader approach to player eligibility has potential to improve fixture fulfilment and/or quality across the whole programme. <p>Rules 4.8 and 4.9 provide safeguards that protect integrity of competition, mirroring the approach taken in adult competition. Dual registration has operated successfully in adult competition for over 15 years.</p>

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4.11	<p>Deletion</p> <p>THE PLAYERS: Age Restrictions for Team Selection</p> <p>4.10 A Player may not play or be selected to play outwith their age band unless they have received written exemption from Scottish Rugby to do so, granted in accordance with Scottish Rugby's Age Banding policies.</p>	<p>Current wording is open to misinterpretation the Age Banding Policy allows all players to play up one age band under Age Banding Policy.</p> <p>Deletion favoured over revision as this rule is effectively duplication of rule 4.8 which already makes compliance with Age Banding Policy a requirement of the competitions.</p>
4.15	<p>New Rule</p> <p>THE PLAYERS: Registration and De-Registration</p> <p>4.15 A Player may be registered to only one Primary League Club and one Secondary League Club. A Player's Primary League Club shall ordinarily be the Club with which the Player trains and plays most frequently. The Player may ask their Primary League Club to also register them with a Secondary League Club. The Player shall not be eligible to play for their Primary or Secondary Club until their name appears on that body's list of active registered Players.</p>	<p>Rule introduced in conjunction with the Dual Registration rules.</p> <p>Rule mirrors position taken in adult competition.</p>
4.16	<p>Revision</p> <p>THE PLAYERS: Registration and De-Registration</p> <p>4.16 Incoming Players requiring International Clearance shall not be eligible to participate until Scottish Rugby has provided written confirmation of the completion of the Clearance process. <i>International Clearance is not a requirement for players that remain in full time education.</i></p>	<p>Revision included to provide relevant information from Scottish Rugby's Policy on International Clearance</p>
Appendix 1	<p>Deletion</p> <p>Boy's Conference and League Regulations: Structure of Competitions</p> <p>2.2.2.2 Schools shall be required to declare if they intend to field a second team, on an age group specific basis, and a Participation Match fixture schedule may be issued by the Competition Secretary.</p> <p>Reference to 2nd XV and B Teams have also been deleted from THE TEAMS and THE MATCH (sections 5 and 7).</p>	<p>Rule deleted as 2nd XV/B team Participation Matches are no longer included in Schools Conference competitions i.e. no points are awarded to B team fixtures. Any B team fixtures scheduled in alignment with the Conferences shall be played as friendlies.</p> <p>Background: Schools, and the competition structures, have evolved over the years leading to fewer B team fixtures. As such a tipping point has arrived where points awarded to</p>

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		B team fixtures have potential to weigh too heavily on final placings in the overall conference table.
Appendix 1	<p>Revision</p> <p>Boy's Conference and League Regulations: The Players</p> <p><i>7.1 In a Regional League or Conference match, if a Team is unable to start with 15 players, or with a contested scrum, they may borrow players from other clubs or schools participating in a Regional League or Conference competition.</i></p> <p><i>7.2 A Team may borrow a maximum of five players, or the number required to:</i></p> <p><i>7.2.1 Reach a matchday squad of 15 players: or</i></p> <p><i>7.2.2 enable the match to start with a contested scrum, whichever is lower.</i></p>	<p>Revisions introduce additional restrictions to limit the competitive advantage at stake through application of this rule, and to protect playing opportunities for players that solely play for the team that need to borrow players.</p> <p>Revision also broadens the rule to help retain fully competitive fixtures if a team is unable to start with a contested scrum.</p>
Appendix 1	<p>New Rule</p> <p>Boy's Schools Cup Regulations & Boy's Youth Cup Regulations: Format of Competitions</p> <p><i>3.4 As far as practicably possible a Team drawn away in round 1 of a National Cup competition shall be drawn at home in round 2.</i></p>	Home advantage would continue to be decided by an open draw in the later stages of the Cup competitions, but this rule would seek to share the financial burden of playing away more evenly in the early rounds.
Appendix 1	<p>New Rule</p> <p>Boy's Schools Cup Regulations & Boy's Youth Cup Regulations: Format of Competitions</p> <p><i>3.5 Should a Team be unable to fulfil a match they shall play no further part in any level of the competiiton structure.</i></p>	Additional rule to clarify that teams that fail to fulfil a fixture in the National Cup competitions do not progress to a lower level of the competition through the waterfall structure.
Appendix 1	<p>Revision</p> <p>Boy's Schools Cup and Boy's Youth Cup: Format of Competitions</p>	Revision broadens player eligibility in the National Cup competitions by enabling each player to play for both their U16 and U18 team.

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	<p><i>5.1 A player may participate for one school, or one club, in the Cup competitions outlined in Appendix 2.</i></p> <p><i>5.2 An U16 player, who is also eligible to play U18 rugby (in accordance with Age Banding policy);</i></p> <p><i>5.2.1 can only participate for one Team, U16 or U18, in each round of competition; and</i></p> <p><i>5.2.2 is only eligible to play in a semi-final or final in the U16 Schools Cup competitions if they have participated in at least three Competition matches for the U16 Team prior to the semi-final.</i></p>	<p>The restriction to play for club OR school in the Cup competitions is retained. Rule 5.2 provides safeguards that protect player welfare and integrity of competition.</p> <p>Revision aims to:</p> <ul style="list-style-type: none"> - remove a barrier to participation for a player with a hybrid (U16 and U18) playing programme, and - remove a perceived disadvantage placed on schools and clubs with smaller squads. Readiness and willing of less developed players for National Cup competition is also a challenge or concern for those environments.
Appendix 1	<p>Revision</p> <p>Girl's League Regulations: The Players</p> <p><i>4.1 If a team is unable to start a National or Regional Girls League match with 15 players (or 13 players at U16 level), or with a contested scrum, they may borrow players from another club (or clubs) participating in a Girls League competition. For clarity, these borrowed players do not need to be registered to the borrowing team.</i></p> <p><i>4.2 A Team may borrow a maximum of five players, or the number required to:</i></p> <p><i>4.2.1 Reach a matchday squad of 15 players (13 for U16): or</i></p> <p><i>4.14.2.2 enable the match to start with a contested scrum, whichever is lower.</i></p>	<p>Revisions mirror the changes proposed for the equivalent rule in the Boy's Conference and League Regulations.</p> <p>Revisions introduce additional restrictions to limit the competitive advantage at stake through application of this rule, and to protect playing opportunities for players that solely play for the team that need to borrow players.</p> <p>Revision also broadens the rule to help retain fully competitive fixtures if a team is unable to start with a contested scrum.</p>
Appendix 1	<p>Revision</p> <p>Girl's Youth Cup: Format of Competitions</p> <p><i>5.1 An U16 player, who is also eligible to play U18 rugby (in accordance with Age Banding policy);</i></p> <p><i>5.1.1 can only participate for one Team, U16 or U18, in each round of competition; and</i></p> <p><i>5.1.2 is only eligible to play in a semi-final or final in the U16 Schools Cup competitions if they have participated in at least</i></p>	<p>Revisions mirror the changes proposed for the equivalent rule in the Boy's National Cup competitions.</p> <p>Revision aims to:</p> <ul style="list-style-type: none"> - remove a barrier to participation for a player with a hybrid (U16 and U18) playing programme, and - remove a perceived disadvantage placed on schools and clubs with smaller squads. Readiness and willing of less developed players for National Cup competition is also a challenge or concern for those environments.

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	<i>three Competition matches for the U16 Team prior to the semi-final.</i>	
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